UPCOMING DESIGN IN DEPTH TALKS
At the Center for Architecture & Design

PNW MATERIALITY | THEN & NOW
Materiality is a part of our living environments that has been influencing our experiences since the beginning of time. Just as the look and feel of a cave wall providing shelter shaped how a cave person may have felt in their living space, the materials used in built structures today, both inside and out, influence our encounters with the spaces we occupy. Come take a journey through history as we learn about materials in the PNW that truly give us a sense of time and space and how everything from technology to sustainability to our own personal tastes have influenced their evolution.

March 21 – Building technology of Seattle’s Past
April 18 - Materials of the Future

NEIGHBORHOODS MATTER | NORTH & SOUTH
What draws you to a neighborhood and what keeps you there? Lively downtown main streets that promote locally owned shops and restaurants close to public transit are key. Hear how design, community advocacy and other amenities keep these neighborhoods on the outskirts thriving.

May 17 - Columbia City
June 20 - Greenwood

WANT DISCOUNTED TICKETS TO LECTURES AND TOURS?
BECOME A MEMBER!
SAF members receive discounts on all programs and special members only

SEATTLEARCHITECTURE.ORG
MIRANDA REDINGER
Senior Planner, City of Shoreline Department of Planning and Community Development

Miranda grew up in the mountains of Virginia and attended the University of Virginia's School of Architecture under Dean William McDonough, who inspired her with “waste-equals-food” and “cradle-to-cradle” sustainable design principles. She joined the City of Shoreline in 2007 and is currently a Senior Planner, specializing in long-range strategic plans such as the 2012 major update to the Comprehensive Plan. She spent the past four years managing subarea planning for two light rail stations coming to Shoreline in 2023. As co-chair of the City's Green Team, she also worked on the Environmental Sustainability Strategy, evergreen sustainability indicator tracking website, Climate Action Plan, and Carbon Wedge Analysis, and represents the City through the King County-Cities Climate Collaboration.

LYLE BICKNELL
Principal Urban Planner, City of Seattle Department of Planning & Community Development

Lyle Bicknell is Principal Urban Designer at the City of Seattle's Department of Planning and Development. His specific areas of expertise include street and open space design, and creating successful, walkable communities. He is an affiliate faculty member at the University of Washington's College of the Built Environments.

ALAN HART, MODERATOR
Founding Principal, VIA Architecture

A strong advocate for clarity and integrity in the planning and design process for over 30 years, Alan Hart consistently champions the importance of infrastructure and multimodal connectivity as an integral part of community vision. Alan has built a reputation finding opportunities for innovation in unlikely places, creating high-quality urban environments from transit systems to urban master plans. From an early stage in his career Alan has aimed to use his passion for architectural and transit design and his skills as an urban planner to help create integrated, sustainable communities. Alan is Founding Principal of VIA Architecture, with offices in Vancouver, Seattle, and San Francisco.

Join us for the second part of Live, Work, Play

URBAN VS SUBURBAN | BUSINESS CAMPUSES
February 18 – 6:30 – 8 pm
Reception at 5:30

Some of the world’s largest companies are headquartered in the Seattle area but the built environment in which they each reside are vastly different. This lecture will examine the impact on the communities surrounding these business campuses, its employees and the surrounding residents.

Confirmed Speakers:
PETER KRECH, Principal, Graphite Design Group
ALAN HART, Founding Principal, VIA Architecture (Moderator)
Final Speaker, TBD